

(almost)
MAKING ^ ANYTHING FUN
AN EXPERIENCE DESIGN WORKSHEET



STEP 1: IDENTIFY

I WANT TO MAKE _____ MORE FUN.

(fill in the blank)

STEP 2: IDEATE

IN EACH CATEGORY, SKETCH (STICK FIGURES) AND DESCRIBE (ONE SENTENCE) HOW YOU'D MAKE _____ MORE FUN.

(same answer as above)



CATEGORY: UNEXPECTED SETTING (BOXES A - C)

A.

ONE SENTENCE
DESCRIPTION: _____

B.

ONE SENTENCE
DESCRIPTION: _____

C.

ONE SENTENCE
DESCRIPTION: _____

CATEGORY: UNEXPECTED ACTIVITY (BOXES D - F)

D.

ONE SENTENCE
DESCRIPTION: _____

E.

ONE SENTENCE
DESCRIPTION: _____

F.

ONE SENTENCE
DESCRIPTION: _____

CATEGORY: UNEXPECTED SENSES // TASTE, TOUCH, SMELL, SOUND, SIGHT (BOXES G - I)

G.

ONE SENTENCE
DESCRIPTION: _____

H.

ONE SENTENCE
DESCRIPTION: _____

I.

ONE SENTENCE
DESCRIPTION: _____